



FOR YOUTH DEVELOPMENT®  
FOR HEALTHY LIVING  
FOR SOCIAL RESPONSIBILITY

# GO OUTSIDE GROW OUTSIDE

## FOREST & MOUNTAIN STREAM ANIMALS AND HABITAT AGENDA

30 students 1<sup>st</sup> – 3<sup>rd</sup> grade, 3 chaperones

8:30 – 11:15 am

### Forest & Mountain Stream Habitat Exploration

Animals and plants need food, water, shelter, and space to survive. An animal's habitat is a place that provides the right food, water, shelter and space for that particular animal. Young explorers actively research animals in our Blue Ridge mountain cove forest habitat. Through stories, pictures and props, students imagine and discover the habitat for bears, squirrels, deer and raccoons. An outdoor hike through the forest provides the experience to identify the habitat areas. Games of "Herd" and "Oh Deer" bring the active lessons to life in a fun active way.

### Forest & Mountain Stream Habitat Creative Expression

In the Craft Shop, students create a work of art as a part of exploring the forest habitat. For the forest animals habitat unit, students work with wet clay and cast animal footprint forms to create their own discs of forest animal tracks.

11:30 am – 12:00 pm **Picnic Lunch**

12:00 pm – 2:30 pm **Looking at Leaves**

Young  
and

There are many different kinds of trees in our hardwood cove forest. One way to tell different species apart is by looking at their leaves. explorers use their observation skills by collecting, examining leaves identifying leaves.

### Leaf Impressions

In the Craft Shop, students create a work of art by imprinting a leaf onto a cloth surface.

### YMCA Blue Ridge Assembly

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